

Narrative Storytelling for STEM: The PechaKucha Oratory Exercise

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Overview



Problem

Poor communication in STEM is rampant, and conducting research without being able to articulate it well can be worse than not doing research at all.

Approach

We can practice narrative storytelling in STEM by trimming a talk down to the PechaKucha format, practicing traditional classical narrative theory.

Example

Have you ever been told that your "narrative was lacking" or that your audience is not sure "what you are trying to tell" them? Has anyone ever walked you through exercises to resolve this?

Anticipated Results

- <u>Learn</u> what PechaKucha is and how to prepare a PK talk.
- <u>Learn</u> classical storytelling theory.
- Practice narrative storytelling by direct application to PK.
- Observe meta-practice.

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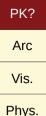
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PK!

Q

What Is PechaKucha Anyway?

- PechaKucha (PK) is Japanese chit-chat (ぺちゃくちゃ).
- Show more and talk less.
- Strict Rules:
 - 20 slides with no animations.
 - Slides automatically transition after 20s.
 - The speaker does not touch the slides! Just talk.



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Why Is PK Useful?



- No permission to be boring, slides move quickly.
- Distractions are minimized.
- No one has time to read the slide, so the audience must focus on the storyteller.
- More talks are available (6 min 40 s limitation).
- Focus on meaningful content.

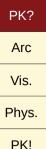
IDETC-CIE 2024 SciTech Buzz



- PK talks were given and the audience was invited to participate.
- I made a talk in 10 min on the spot, and presented it.
- NSF officer stayed to watch.
- I won the top award (\$100!).



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The Keys To Success



Inspire. Inform. Convince. Entertain.

Know what you want your audience to remember.

Tell a good story.

Arc

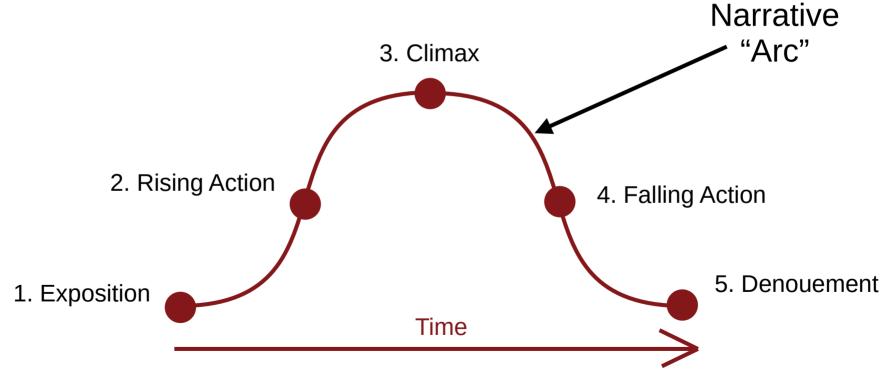
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The Parts Of A Story



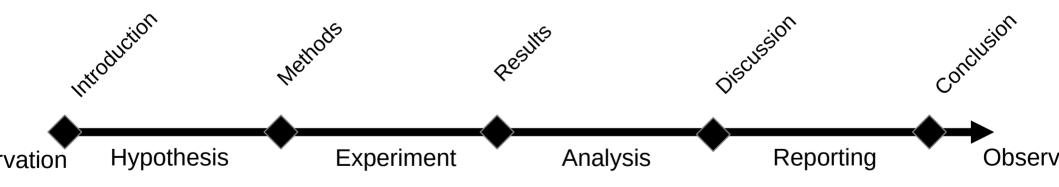


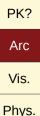


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Science Is Boring By Design





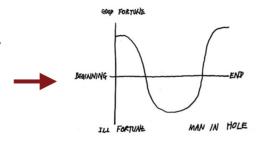


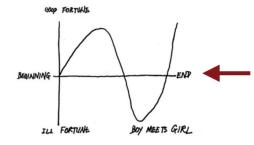
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Vonnegut's Story Arcs



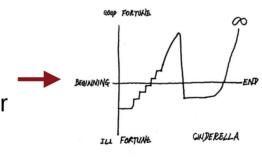
The "Feel Good" story which overcomes a moment of adversity.

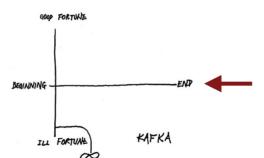




It was all copacetic, then things got complicated but turned out okay.

Everything is terrible, then things got better until Happily Ever After





Everything is terrible, then it got worse.

Hamlet, indigenous "teaching" stories, and Truth are all flat lines.
BUT

STEM Communication must impose a story to maintain attention.

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Last edit: Sep 12, 2024 (1) Vonnegut, K. A Man without a Country; Seven Stories Press, 2011.



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Aristotle's Unities Of Tragedy



Unity of Action — The tragedy should center around a single action.

You should present a single hypothesis for each presentation/chapter.

Unity of Time — The tragedy should occur in discrete time — <24 hours.

You should constrain yourself with a set time or number of pages (PK!).

Unity of Place The tragedy should exist within a single location.

The entirety of the experiment must be explained from first principles to completion in one go.

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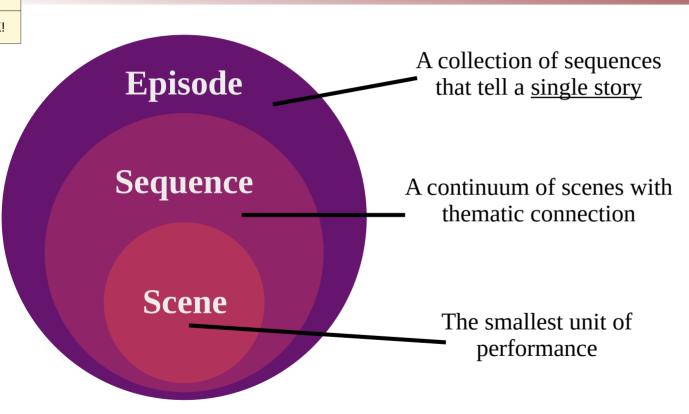
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Big Projects - Episodes





In large projects like a
Master's Thesis or a
Doctoral Dissertation,
assemble an
encompassing tale with
individual "episodes" for
each chapter.

Each chapter, even the introduction and conclusion, must stand alone without the others, telling a single story, not just a sequence of scenes

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Aristophanes' Comedic Parabases



The narrative of science is structured, but the value comes from commentary

Kommation Prelude/convocation Prelude/convocation excited to tell you about X in plain terms..."

True Parabasis

Defense of author (bragging)

Worked, but I endured several repetitions until..."

Pnigos ——— Coughed aside ——— "The literature suggests Y… but we both know that's unlikely"

"Back when I was a kid we did X, and it was loads of fun. Now we know better and do Y and we have to learn to enjoy it."

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Syzygy

strophe/antistrophe

epirrhema/antepirrhema

Mirrored Stories

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Heroic Myths - This Is About YOU.



Call to Adventure Departure Supernatural Aid Crossing the First Threshold Belly of the Whale Road of Trials Initiation **Apotheosis Ultimate Boon** Refusal of the Return Return Magic Flight/Rescue from Without Crossing the Return Threshold Freedom to Live

If I am showing you this slideshow, you will have completed this far with a single research project.

Stopping at what you have in the first half of the journey does not make a story. Add these as appropriate to your narrative for your denouement.

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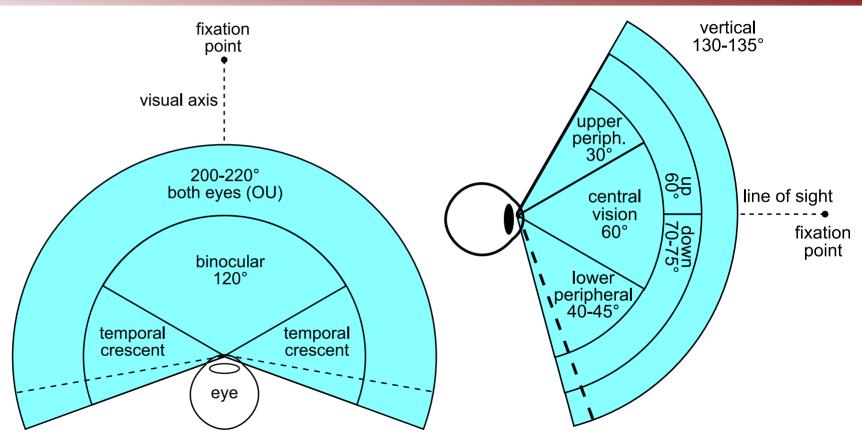
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The Human Eye - FOV



Keep information in forms which acknowledge the focus of the human eye as a binocular instrument. Favor landscape over portrait for individual units of information.



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Qj

Human Eye – Saccade/Fixate



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Information Left-to-Right



Since Westerners are trained to read left-to-right, we also process information from left-to-right.







This bias influences our perception of information. Consider lateral movements on screen.

[1]Egizii, M. L., Neuendorf, K. A., Denny, J., Skalski, P. D., and Campbell, R., 2018, "Which Way Did He Go? Film Lateral Movement and Spectator Interpretation," Visual Communication, 17(2), pp. 221–243.
[2]2016, "Evil Kermit," Know Your Meme [Online]. Available:

[2]2016, "Evil Kermit," Know Your Meme [Online]. Available: https://knowyourmeme.com/mem es/evil-kermit

. [Accessed: 03-Apr-2024]. [3]1938, Alexander Nevasky, Mosfilm.

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Lines And Fonts



- Fonts must be clear at a distance (18 pt. min for presentations in most cases).
- Use serif for lines of text (like this one) and sans serif for standout text (like the slide title).
- Italics are for Latin. Quotation marks are for emphasis. **Bold** draws saccadic eye movement.
- Line weight is driven by need. Enough to stand out, but not so much it gets cluttered. Less is more.

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Vis.

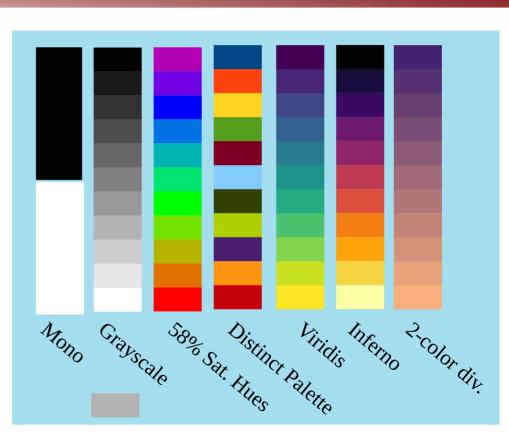
Phys.

PK!

Color Rules



- Black and white is best.
- Grayscale is useful in moderation.
- Color should accent or explain.
- Color choice should adhere to palettes which:
 - Are discernible: avoid single-hue fade,
 - Compliment/contrast each other for classifications,
 - Transition equally,
 - Ensure accessibility (e.g. no red/green).



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Minimum Noticeable Change

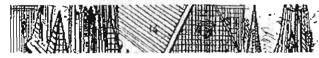


Contrast Regions – Find Info

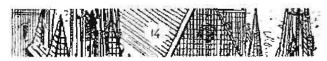
⁵ This is the actual size of identification numbers in the original frontispiece:



The same number, enlarged:



The number becomes clearer when the interference caused by the engraving lines is removed:



Line/Area – Houdini's Handcuffs





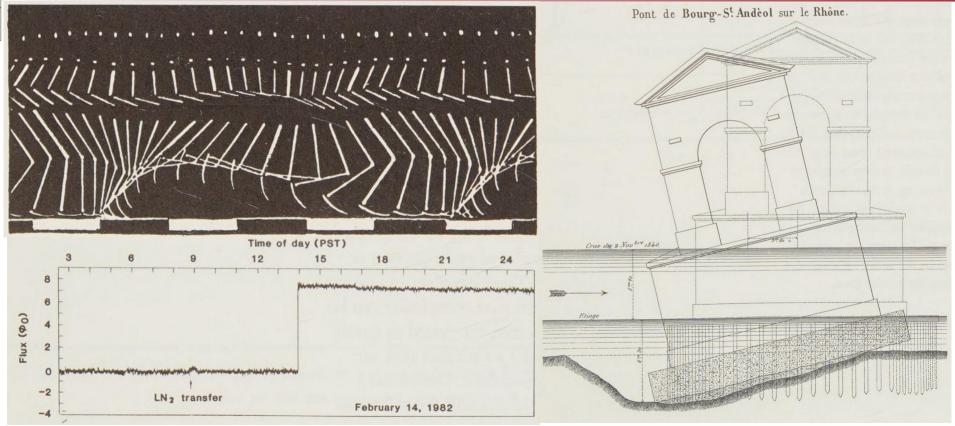
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Depicting Time And Movement



[1]E. R. Tufte, The Visual Display of Quantitative Information. graphics press, 1983. Accessed: Apr. 03, 2024. [Online]. Available: http://archive.org/details/visualdisplayofq0000edwa

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Comparisons



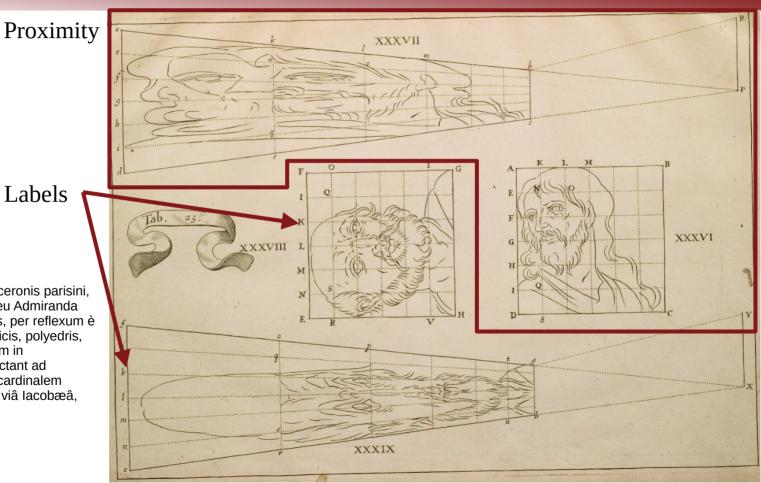
Consistent of angles

Parity of Labels

[1]J. F. Nicéron, RP Ioannis Francisci Niceronis parisini, ex ord. minim. Thaumaturgus opticus, seu Admiranda optices, per radium directum: catoptrices, per reflexum è politis corporibus, planis, cylindricis, conicis, polyedris, polygonis & aliis: dioptrices, per refractum in diaphanis.... Pars prima. De iis quæ spectant ad visionem directam. Ad eminentissimum cardinalem Mazarinum. sumptibus Ioannis Du Puis, viâ Iacobæâ, sub signo coronæ aureæ, 1763.

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- Reduce spatial dimensionality to 2 at max.
- Add dimensions as information with:
 - Color,
 - Written numbers,
 - Extra comparison plots,
 - Other informative techniques



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Information Density

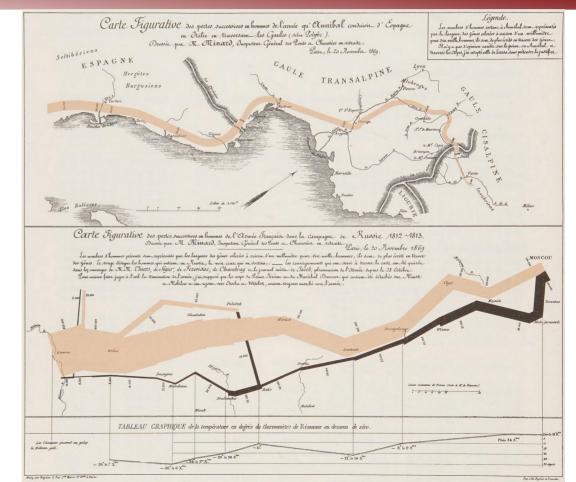


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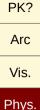
Graphical information can be increasingly complex. Consider the ratio of information/space. There is a limit to how much our mind can process before it stops caring.

- This can be overcome with:
 - Increased size
 - Layering
 - Segmentation of information



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Your Body Is On Stage



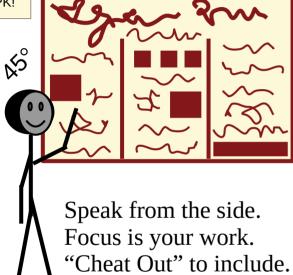
- Don't hide behind a podium (useless for PK!)
- Eye contact or the forehead trick.
- Gestures note approximate position on slides, still speak to audience.
- Become part of the illustration. Time movement to inflect important points.



Vis.

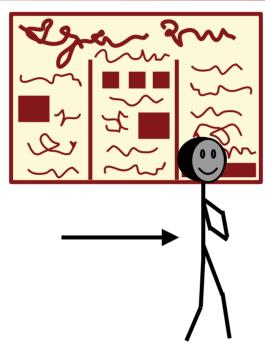
Phys.





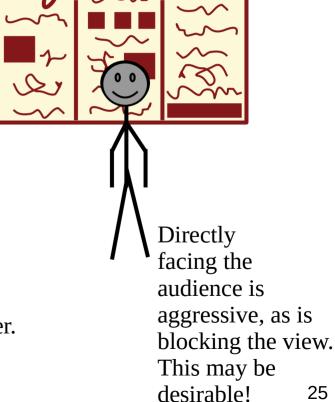
Guide the audience's eye.

Staging



You can change sides if you want. Cross like a leader, guiding the viewer. Stay "cheated out". This often means a segue or shift.





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How To Breathe



Your voice is your primary tool.

- Learn to modulate tone.
- Prepare for microphone or voice projection.
- Learn to breathe from your diaphragm.

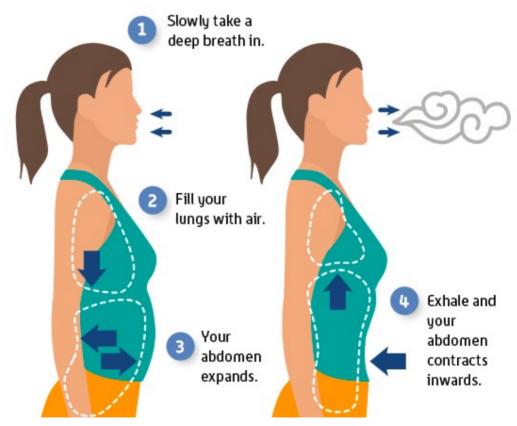


Illustration from: https://onepointhealth.com.au

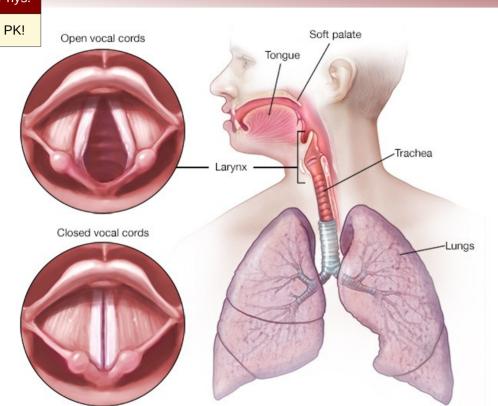
Arc

Vis

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Your Vocal Cords





- Posture is important for air to flow through vocal cords well.
- Head and neck can be repositioned for effect (imagine a hunched whisper)

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Physical Storytelling

 Our brains see poses and faces before anything else, including thinking.

Bliss-Moreau, Eliza, Gilda Moadab, and Christopher J. Machado. "Monkeys Preferentially Process Body Information While Viewing Affective Displays." Emotion 17, no. 5 (August 2017): 765–71. https://doi.org/10.1037/emo0000292.

• We see faces first, bodies second, then jointly process them for context.

Gelder, Beatrice de, Jan Van den Stock, Hanneke K.M. Meeren, Charlotte B.A. Sinke, Mariska E. Kret, and Marco Tamietto. "Standing up for the Body. Recent Progress in Uncovering the Networks Involved in the Perception of Bodies and Bodily Expressions." Neuroscience & Biobehavioral Reviews 34, no. 4 (March 1, 2010): 513–27. https://doi.org/10.1016/j.neubiorev.2009.10.008.

We assess affect from movement to gauge emotion.

Pollick, Frank E, Helena M Paterson, Armin Bruderlin, and Anthony J Sanford. "Perceiving Affect from Arm Movement." Cognition 82, no. 2 (December 1, 2001): B51–61. https://doi.org/10.1016/S0010-0277(01)00147-0.

Last edit: Sep 12, 2024 28

Facial And Physical Expression









- Match your posture and face.
- Move to transition your audience emotionally.
- Use your voice to inflect differences in affect between changes.



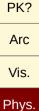
Phys.

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How To Pause



- Sometimes pauses are important.
 - Give someone else a chance to speak.
 - Dramatic effect (avoid using this too much for STEM).
 - Let the audience think.
- Pause all communication (oral, visual, physical).
- In person: 3-seconds.
- Online: 5-seconds.



PK!

This Is A Lot To Think About!



- Everything before this slide are tools at your disposal.
 - Not everything must be used.
 - Everything must be used when appropriate.
- This is doubly hard for non-native speakers.
 - Slow down your speech to match other elements.
 - Include less content if you need more time to process.



Arc

Vis

Phys.

Pk

PechaKucha Style



- Rules:
 - 20 slides.
 - 20 seconds per slide.
- Recommendation:
 - One slide for the title.
 - One slide for connection.

- Tell me something interesting:
 - Interesting problems.
 - Your experience.
 - Novel solutions.
- Don't give me your research talk.



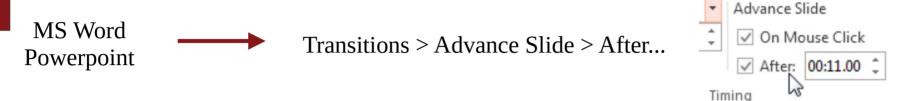
Vis.

Phys.

PK!

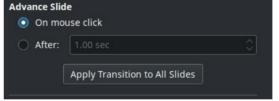
PK Method – 20s Transition





LibreOffice View > Slide Transition > Advance Slide > After...

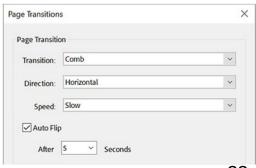
Advance Slide



Google Slides

Adobe Acrobat (Pro)

All tools > Organize Pages > Page Transitions



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33

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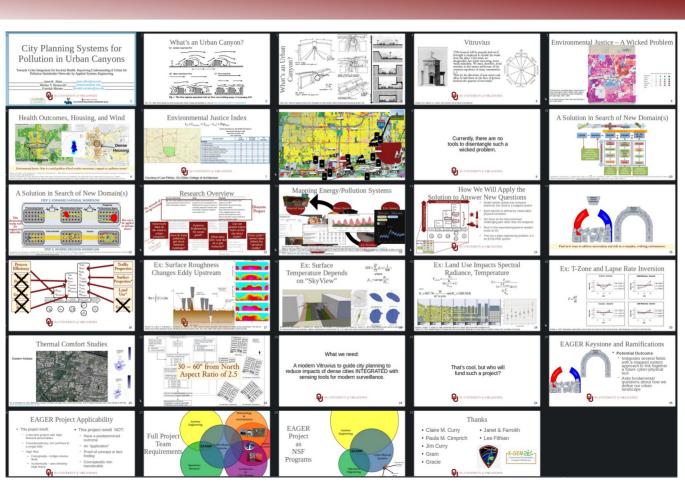
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Exercise: Remix Your Talk

29

Type:
Interesting
Problem.

Goals:
Inform.
Convince.
Entertain.

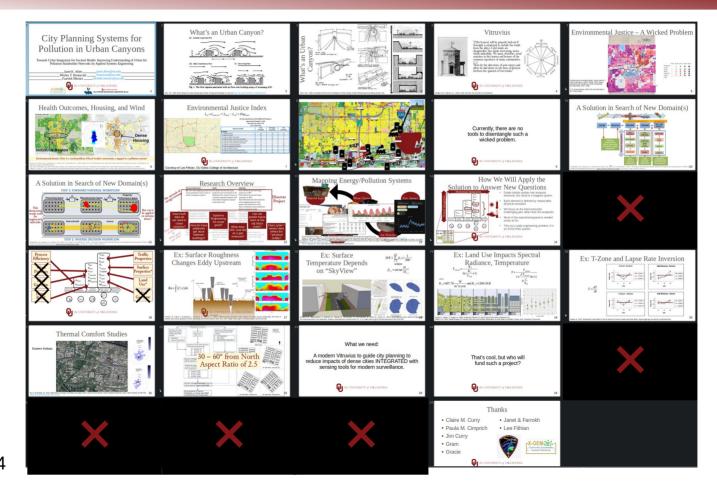


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Cut Content For Other Audience

Phys. PK!



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Cut Useless Words





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Cut "Logic" Slides

19

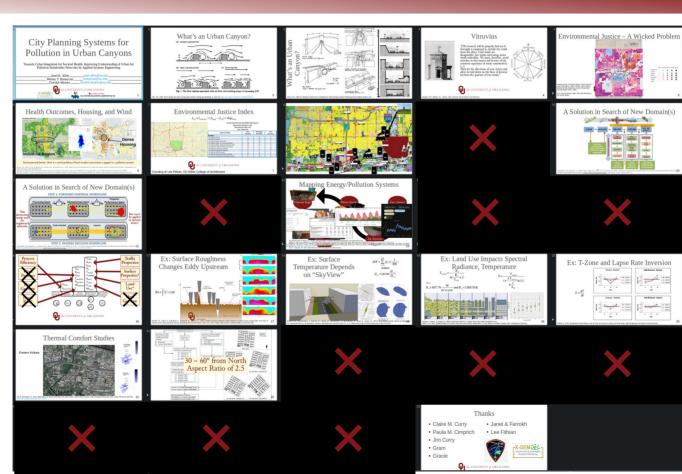
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No Research Questions (let audience think for themselves)

No "how we will solve this"

No quad charts!





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Cut Works Cited/Thanks





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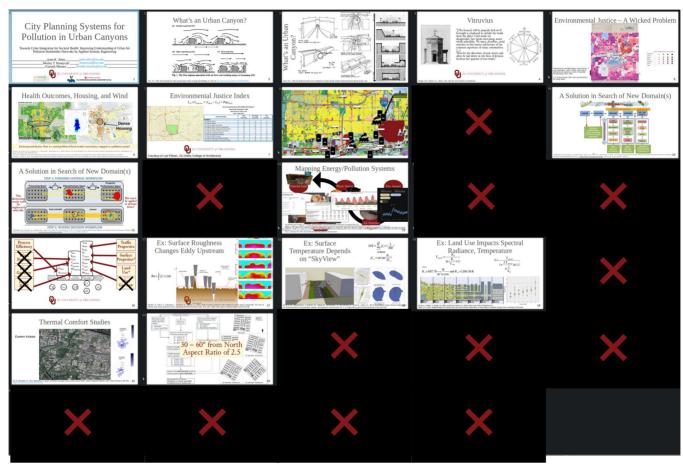
PK!

Cut Non-critical Content



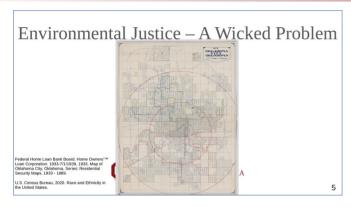
I had one too many slides.

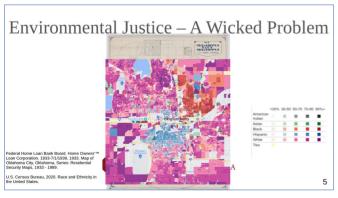
Prioritize the story over completeness.

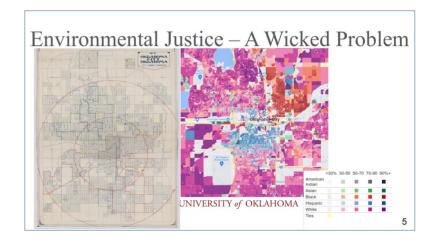


Un-Animate Slides









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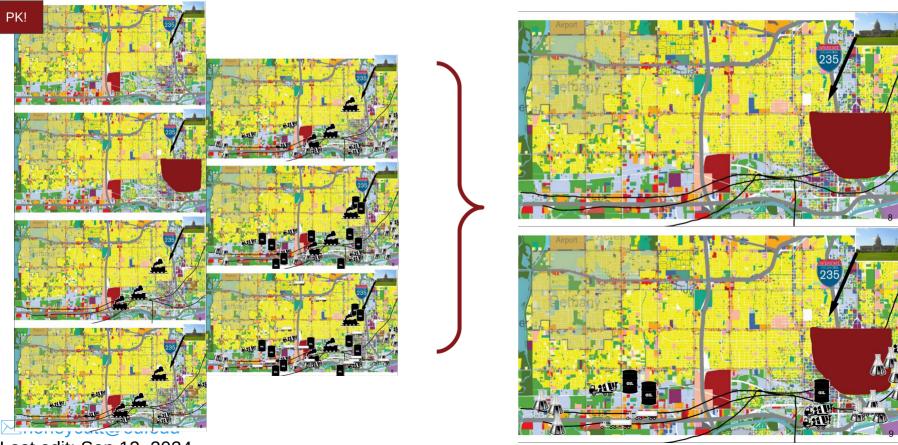
Arc

Vis.

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Un-Animate; Change Story





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41

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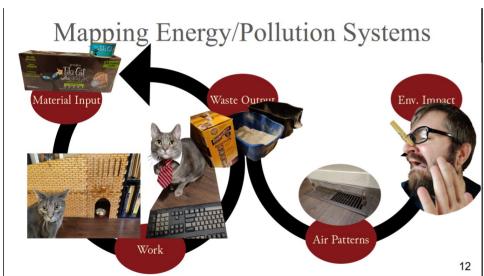
Vis.

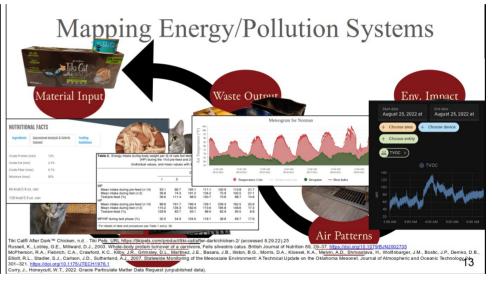
Phys.

PK!

Un-Animate; Keep Humor







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End With Credentials



If you have a LinkedIn, put it here.

If I had more time, I would include a QR code to my website.

Talk to Me

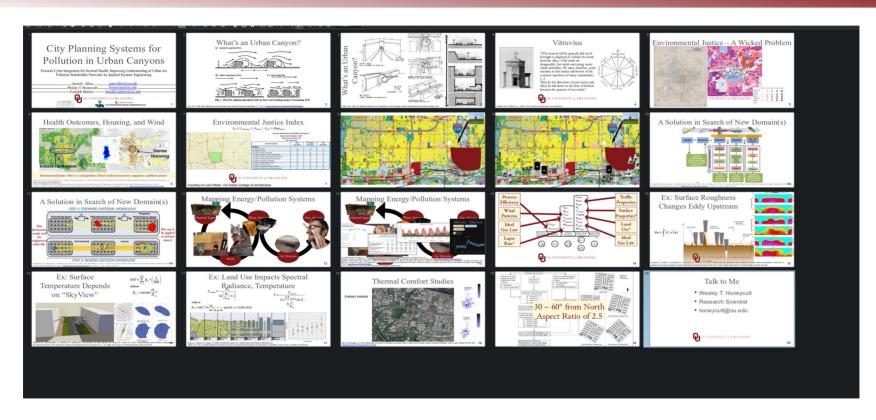
- Wesley T. Honeycutt
- Research Scientist
- honeycutt@ou.edu



20

The Deck





Arc

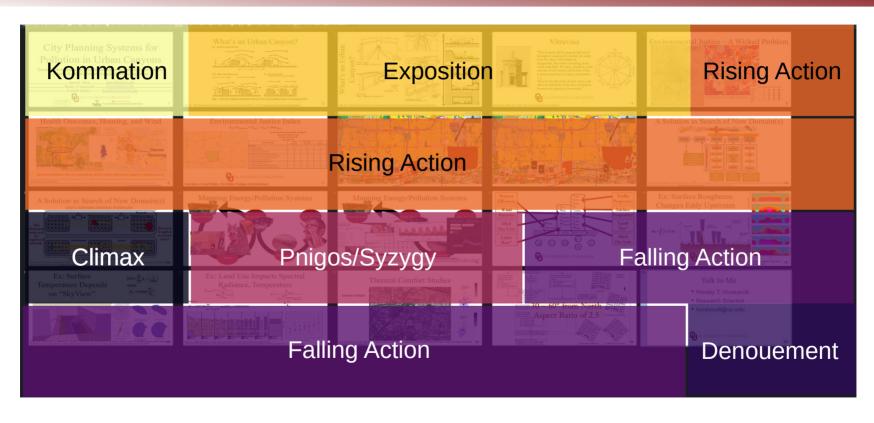
Vis.

Phys.

PK!

The Deck





Homework



- Proposed homework:
 - Pick a longer talk you have given.
 - Cut it down to the format here. Tell an <u>interesting</u> story.
 - Re-visit your visual information. Does it tell the story?
 - Practice it (at least) once while focusing on your body.
 How do you move? Can you enhance your story?
- Is anyone interested in a PK day for SRL@OU?

Let's Talk



- How will this change how you communicate?
- I am open to talk about your projects and your stories.
- honeycutt@ou.edu is the best way to contact me.
- I'm de-making my website, but when it is back up, you will find me at: http://wesleythoneycutt.com